

Description Logics and Time

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Knowledge Representation

- An important role in knowledge-based systems
 - Rule-based systems
 - Use rules as the knowledge representation for knowledge coded into the system
 - Case-based systems
 - Expertise is embodied in a library of past cases, rather than being encoded in classical rules
 - Each case contains a description of problem + a solution or the outcome
 - Reasoning process used by an expert to solve the problem is not recorded, but is implicit in the solution.

Knowledge Representation

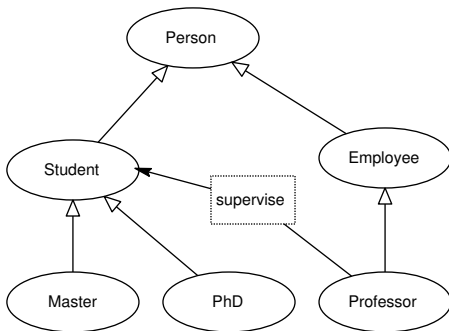
- Tasks of Knowledge Representation
 - Representing knowledge base of application domain, aka the World
 - Reasoning to infer implicitly represented knowledge from the knowledge that is explicitly contained in the knowledge base
- Old Approaches
 - Logic-based formalisms
 - Non-logic-based representation: Network-based structure

Logic-based Formalisms

- Based on first-order logic
 - Knowledge is represented by first-order logic predicate calculus, reasoning to verifying logical consequence
- Why not propositional logic
 - Cannot access the structure of atomic sentences
 - Example: jack is a master student
 - In propositional logic: considered as a whole
 - In first-order logic: Master (jack), very expressive
- Problems
 - Expressive power is too high for obtaining decidable and efficient inference problems
 - Inference power may be too low for expressing interesting, but still decidable theories

Non-logic-based representation

- Based on graphical interfaces
- Semantic networks and frames: Network-based Structure



Non-logic-based representation

- Advantages
 - Straight forward
 - Effective
 - More appealing
- Problems
 - Lack precise semantic characterization
 - Represented semantics are ambiguous
 - Arcs can represent different kinds of relations
 - Systems developed behave differently
 - Reasoning on it is inefficient

Description Logics

- Combination of both approaches (Hayes, 1979)
 - Giving semantics to network-based structures by using first-order logics
 - A fragment of first-order logic
- The Result: Description Logics
 - Concept: a description of a collection of individuals with common properties, i.e. Student
 - Roles: interrelationships between individuals, i.e. supervise
 - Individuals: constants of concepts, i.e. Jack is a constant of Master student

Different Versions

- \mathcal{FL}^- (Brachman and Levesque in 1984)
 - Concept conjunction, universal role quantification and limited existential quantification
- \mathcal{AL} (Schmidt-SchauB and Smolka in 1991)
 - Minimal language of practical interest
 - Adds negation constructor
- \mathcal{FL} : disallows limited existential quantification
- \mathcal{ALC} : adds full negation and disjunction on \mathcal{FL}
- \mathcal{ALCF} : adds functions on \mathcal{ALC} , such as agreement and disagreement, aka features
- $\mathcal{AL\mathcal{E}N}$: full existential quantification, number restrictions

Syntax

$$C, D \rightarrow A \mid C \sqcap D \mid C \sqcup D \mid \neg C \mid \forall R.C \mid \exists R.C$$

- A is an atomic concept
- R is an atomic role
- C and D are concepts
- Examples
 - $Person \sqcap Student$: those persons who are students
 - $Person \sqcap \forall supervise.PhD$: those persons all of whom supervise PhD students
 - $Person \sqcap \exists supervise.Student$: those persons at least one of whom supervises students

Semantics

- \cdot^I : an interpretation function maps
 - Concept to a subset of Δ^I
 - Role to a subset of $\Delta^I \times \Delta^I$
 - Every individual to an element of Δ^I

Syntax	Formal Semantics	FOL semantics
A :	$A^I \subseteq \Delta^I$	$F_A(x)$
$C \sqcap D$:	$C^I \cap D^I$	$F_C(x) \wedge F_D(x)$
$C \sqcup D$:	$C^I \cup D^I$	$F_C(x) \vee F_D(x)$
$\neg C$:	$\Delta^I \setminus C^I$	$\neg F_C(x)$
$\forall R.C$:	$\{a \in \Delta^I \mid \forall b.(a, b) \in R^I \rightarrow b \in C^I\}$	$\forall z.F_R(x, z) \rightarrow F_C(z)$
$\exists R.C$:	$\{a \in \Delta^I \mid \exists b.(a, b) \in R^I \wedge b \in C^I\}$	$\exists z.F_R(x, z) \wedge F_C(z)$

Reasoning Services

- Concept satisfiability
 - A concept C is satisfiable if there exists a model \mathcal{I} such that $C^{\mathcal{I}} \neq \emptyset$
- Subsumption
 - A concept C is subsumed by a concept D if $C^{\mathcal{I}} \subseteq D^{\mathcal{I}}$ for every model \mathcal{I} .
- Other: instance checking, retrieval, realization
- Expressivity versus Decidability
 - Trade-off (Firstly argued by Brachman and Levesque)
 - The more expressive, the harder the reasoning will be

Relation to DB and Possible Extensions

- DL for Database Management
 - Strongly related
 - Knowledge-based Systems contain both database systems and description logics knowledge representation systems
 - Used to address many issues in DBM
 - Check concept consistency to verify at design time whether an entity can have at least one instance
 - Query optimization and/or information integration
- Possible Extensions of DL
 - Adding representational features
 - Adding reasoning services
 - Temporal extensions: handling time

Dimensions of Temporal DL

- Differ on notation of time
 - Point-based notion of time
 - Interval-based notion of time
- Differ on ways of adding notion of time
 - Implicitly: temporal information only implicit in language
 - Explicitly: an explicit notion of time is adopted
- In an explicit representation of time
 - External point of view
 - Same individual can have different snapshots in different moments describing various states of the individual at these times
 - Internal point of view
 - different states of an individual are seen as different individual components

Pointed-based Temporal DL

- $ALCT$ (Schild): ALC + time
- Syntax

$C, D \rightarrow$ CUD | (C until D) (until)
 CSD | (C since D) (since)
 $\diamond C$ | sometime in the future
 $\square C$ | always in the future
 $\blacklozenge C$ | sometime in the past
 $\blacksquare C$ | always in the past

- Define connectives using Since and Until

$$\diamond C \doteq \top UC$$

$$\blacklozenge C \doteq \top SC$$

$$\square C \doteq \neg \diamond \neg C$$

$$\blacksquare C \doteq \neg \blacklozenge \neg C$$

Pointed-based Temporal DL

- Semantics

- $\mathcal{T} = (\mathcal{P}, <)$: \mathcal{P} is a set of time points; $<$ is a strict linear order
- $\mathcal{M} \doteq \langle \mathcal{T}, \mathcal{I} \rangle$: \mathcal{I} is a function associating to each $t \in \mathcal{P}$ a standard non-temporal \mathcal{ALC} interpretation, $\mathcal{I}(t) \doteq \langle \Delta^{\mathcal{I}}, \cdot^{\mathcal{I}(t)} \rangle$

$$(CUD)^{\mathcal{I}(t)} = \{x \in \Delta^{\mathcal{I}} \mid \exists v. (v > t) \wedge D^{\mathcal{I}(v)}(x) \wedge \forall w. (t < w < v) \rightarrow C^{\mathcal{I}(w)}(x)\}$$













$$(CSD)^{\mathcal{I}(t)} = \{x \in \Delta^{\mathcal{I}} \mid \exists v. (v > t) \wedge D^{\mathcal{I}(v)}(x) \wedge \forall w. (v < w < t) \rightarrow C^{\mathcal{I}(w)}(x)\}$$

- Example

$$PhD \doteq Person \sqcap (Student \sqcup Professor)$$

Interval-based Temporal DL

- Firstly proposed by Schmiedel
- Based on Allen's interval relationships

Relation	Abbr.	Inverse	i	j
$\text{before}(i, j)$	b	a		
$\text{meets}(i, j)$	m	mi		
$\text{overlaps}(i, j)$	o	oi		
$\text{starts}(i, j)$	s	si		
$\text{during}(i, j)$	d	di		
$\text{finishes}(i, j)$	f	fi		

Interval-based Temporal DL

- Semantics

- An Interval of \mathcal{T} , \mathcal{T}^* : $[t_1, t_2] \doteq \{t \in \mathcal{P} \mid t_1 \leq t \leq t_2\}$
- $\mathcal{M} \doteq \langle \mathcal{T}^*, \mathcal{I} \rangle$: \mathcal{I} is a function associating to each $i = [t_1, t_2] \in \mathcal{T}^*$ a standard non-temporal \mathcal{ALC} interpretation

$$\langle \langle \alpha \rangle \mathbf{C} \rangle^{\mathcal{I}(i)} = \{x \in \Delta^{\mathcal{I}} \mid \exists j. \alpha(j, i) \wedge \mathbf{C}^{\mathcal{I}(j)}(x)\}$$

$$\langle [\alpha] \mathbf{C} \rangle^{\mathcal{I}(i)} = \{x \in \Delta^{\mathcal{I}} \mid \forall j. \alpha(j, i) \rightarrow \mathbf{C}^{\mathcal{I}(j)}(x)\}$$

- Example

$PhD \doteq Person \sqcap (Student \sqcap \langle mi \rangle Professor)$

Decidability and Complexity

- Concept satisfiability
 - A concept is satisfiable if there exists \mathcal{M} and t such that $\mathcal{M}, t \models \neg(C \doteq \perp)$, which means that there exists an interpretation \mathcal{I} such that $C^{\mathcal{I}(t)} \neq \emptyset$ for some t
- Decidability
 - There exists a computational process that solves the problem in a finite number of steps
- No temporal roles for *ALCT*
 - *ALCT* with global roles is undecidable in any unbounded linear order
- Complexity
 - concept satisfiability in *ALCT* without global roles is *PSPACE* – complete

Summary

- Introduction to the history of description logics
- Syntax and semantics of DL and other related issues: reasoning, relation to DB management, and possible extensions
- Syntax and semantics of temporal DL, including point-based and interval-based temporal DL, and the decidability and complexity issues

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Thank You!