# Introduction to Quantum Information Processing CS 467 ICS 667 Phys 467 I Phys 767 C\&O 481 / C\&O 681 

## Lecture 5 (2005)

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## - Continuation of Simon's problem

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## Quantum vs. classical separations

| black-box problem | quantum | classical |
| :--- | :--- | :--- |
| constant vs. balanced | 1 (query) | 2 (queries) |
| 1-out-of-4 search | 1 | 3 |
| constant vs. balanced | $\mathbf{1}$ | $1 / 22^{n}+1$ |
| Simon's problem | $O(n)$ | $\Omega\left(2^{n / 2}\right)$ |
| (only for exact) |  |  |
| (probabilistic) |  |  |

## Simon's problem

Let $f:\{\mathbf{0}, \mathbf{1}\}^{n} \rightarrow\{\mathbf{0}, \mathbf{1}\}^{n}$ have the property that there exists an $r \in\{\mathbf{0 , 1}\}^{n}$ such that $f(x)=f(y)$ iff $x \oplus y=r$ or $x=y$

Example:

| $x$ | $f(x)$ |
| :---: | :---: |
| 000 | 011 |
| 001 | 101 |
| 010 | What is $r$ in this case? |
| 000 | Answer: $r=101$ |
| $\mathbf{0 1 1}$ | 010 |
| 100 | 101 |
| 101 | 011 |
| 110 | 010 |
| 111 | 000 |

## Classical lower bound

Theorem: any classical algorithm solving Simon's problem must make $\Omega\left(2^{n / 2}\right)$ queries, to succeed with probability $\geq 3 / 4$

## A quantum algorithm for Simon I

Queries:


Proposed start of quantum algorithm: query all values of $f$ in superposition

What is the output state of this circuit?


## A quantum algorithm for Simon II

Answer: the output state is $\sum_{x \in\{0,1\}^{n}}|x\rangle|f(x)\rangle$
Let $T \subseteq\{\mathbf{0}, \mathbf{1}\}^{n}$ be such that one element from each matched pair is in $T$ (assume $r \neq 00 \ldots 0$ )

Example: could take $T=\{000,001,011,111\}$
Then the output state can be written as:
$\sum_{x \in T}|x\rangle|f(x)\rangle+|x \oplus r\rangle|f(x \oplus r)\rangle$
$=\sum_{x \in T}(|x\rangle+|x \oplus r\rangle)|f(x)\rangle$

| $x$ | $f(x)$ |
| :---: | :---: |
| 000 | 011 |
| 001 | 101 |
| 010 | 000 |
| 011 | 010 |
| 100 | 101 |
| 101 | 011 |
| 110 | 010 |
| 111 | 000 |

## A quantum algorithm for Simon III

Measuring the second register yields $|x\rangle+|x \oplus r\rangle$ in the first register, for a random $x \in T$

How can we use this to obtain some information about $r$ ?
Try applying $H^{\otimes n}$ to the state, yielding:

$$
\begin{aligned}
& \sum_{y \in\{0,1\}^{n}}(-1)^{x \bullet y}|y\rangle+\sum_{y \in\{0,1\}^{n}}(-1)^{(x \oplus r) \bullet y}|y\rangle \\
= & \sum_{y \in\{0,1\}^{n}}(-1)^{x \bullet y}\left(1+(-1)^{r \bullet y}\right)|y\rangle
\end{aligned}
$$

Measuring this state yields $y$ with prob. $\begin{cases}(1 / 2)^{n-1} & \text { if } r \cdot y=0 \\ 0 & \text { if } r \cdot y \neq 0\end{cases}$

## A quantum algorithm for Simon IV

Executing this algorithm $k=O(n)$ times yields random $y_{1}, y_{2}, \ldots, y_{k} \in\{0,1\}^{n}$ such that $r \cdot y_{1}=r \cdot y_{2}=\ldots=r \cdot y_{n}=0$
How does this help?
This is a system of $k$ linear equations:


$$
\left[\begin{array}{cccc}
y_{11} & y_{12} & \cdots & y_{1 n} \\
y_{21} & y_{22} & \cdots & y_{2 n} \\
\vdots & \vdots & \ddots & \vdots \\
y_{k 1} & y_{k 2} & \cdots & y_{k n}
\end{array}\right]\left[\begin{array}{c}
r_{1} \\
r_{2} \\
\vdots \\
r_{n}
\end{array}\right]=\left[\begin{array}{c}
0 \\
0 \\
\vdots \\
0
\end{array}\right]
$$

With high probability, there is a unique non-zero solution that is $r$ (which can be efficiently found by linear algebra)

## Conclusion of Simon's algorithm

- Any classical algorithm has to query the black box $\Omega\left(2^{n / 2}\right)$ times, even to succeed with probability $3 / 4$
- There is a quantum algorithm that queries the black box only $O(n)$ times, performs only $O\left(n^{3}\right)$ auxiliary operations (for the Hadamards, measurements, and linear algebra), and succeeds with probability $3 / 4$



## Period-finding

Given: $f: \mathbf{Z} \rightarrow \mathbf{Z}$ such that $f$ is (strictly) $r$-periodic, in the sense that $f(x)=f(y)$ iff $x-y$ is a multiple of $r$ (unknown)


Goal: find $r$
Classically, the number of queries required can be "huge" (essentially as hard as finding a collision)

There is a quantum algorithm that makes only a constant number of queries (which will be explained later on)

## Simon's problem vs. period-finding

Period-finding problem: domain is $\mathbf{Z}$ and property is $f(x)=f(y)$ iff $x-y$ is a multiple of $r$

This problem meaningfully generalizes to domain $\mathbf{Z}^{\boldsymbol{n}}$, where the periodicity is multidimensional

Deutsch's problem: domain is $\mathbf{Z}_{2}$ and property is $f(x)=f(y)$ iff $x \oplus y$ is a multiple of $r$
( $r=0$ means $f(0)=f(1)$ and $r=1$ means $f(0) \neq f(1)$ )
Simon's problem: domain is $\left(Z_{2}\right)^{n}$ and property is $f(x)=f(y)$ iff $x \oplus y$ is a multiple of $r$

## Application of period-finding algorithm

Order-finding problem: given $a$ and $m$ (positive integers such that $\operatorname{gcd}(a, m)=1$ ), find the minimum positive $r$ such that $a^{r} \bmod m=1$

Example: let $a=4$ and $m=35$
$($ note that $\operatorname{gcd}(4,35)=1)$
In this case, $r=$ ?

Note that this is not a black-box problem!
$4^{1} \bmod 35=4$
$4^{2} \bmod 35=16$
$4^{3} \bmod 35=29$
$4^{4} \bmod 35=11$
$4^{5} \bmod 35=9$
$4^{6} \bmod 35=1$
$4^{7} \bmod 35=4$
$4^{8} \bmod 35=16$

## Application of period-finding algorithm

Order-finding problem: given $a$ and $m$ (positive integers such that $\operatorname{gcd}(a, m)=1)$, find the minimum positive $r$ such that $a^{r} \bmod m=1$

No classical polynomial-time algorithm is known for this problem (in fact, the factoring problem reduces to it)

The problem reduces to finding the period of the function $f(x)=a^{x} \bmod m$, and the aforementioned period-finding quantum algorithm in the black-box model can be used to solve it in polynomial-time

A circuit computing the function $f$ is substituted into the black-box ...

# - Continuation of Simon's problem Duevinum of amalinatione fiflalank bed Results <br> On simulating black boxes 

## How not to simulate a black box

Given an explicit function, such as $f(x)=a^{x} \bmod m$, and a finite domain $\left\{0,1,2, \ldots, 2^{n}-1\right\}$, simulate $f$-queries over that domain
Easy to compute mapping $|x\rangle|y\rangle|00 \ldots 0\rangle \rightarrow|x\rangle|y \oplus f(x)\rangle|g(x)\rangle$, where the third register is "work space" with accumulated "garbage" (e.g., two such bits arise when a Toffoli gate is used to simulate an AND gate)

This works fine as long as $f$ is not queried in superposition If $f$ is queried in superposition then the resulting state can be $\Sigma_{x} \alpha_{x}|x\rangle|y \oplus f(x)\rangle|g(x)\rangle \quad$ can we just discard the third register?

No ... there could be entanglement ...

## How to simulate a black box

Simulate the mapping $|x\rangle|y\rangle|00 \ldots 0\rangle \rightarrow|x\rangle|y \oplus f(x)\rangle|00 \ldots 0\rangle$, (i.e., clean up the "garbage")

To do this, use an additional register and:

1. compute $|x\rangle|y\rangle|00 \ldots 0\rangle|00 \ldots 0\rangle \rightarrow|x\rangle|y\rangle|f(x)\rangle|g(x)\rangle$
(ignoring the $2^{\text {nd }}$ register in this step)
2. compute $|x\rangle|y\rangle|f(x)\rangle|g(x)\rangle \rightarrow|x\rangle|y \oplus f(x)\rangle|f(x)\rangle|g(x)\rangle$ (using CNOT gates between the $2^{\text {nd }}$ and $3^{\text {rd }}$ registers)
3. compute $|x\rangle|y \oplus f(x)\rangle|f(x)\rangle|g(x)\rangle \rightarrow|x\rangle|y \oplus f(x)\rangle|00 \ldots 0\rangle|00 \ldots 0\rangle$ (by reversing the procedure in step 1)

Total cost: around twice the cost of computing $f$, plus $n$ auxiliary gates


